



rODE

The goal of rODE is to explore R and its S4 classes and its differences with Java and Python classes while exploring physics simulations by solving ordinary differential equations (ODE).

This is not your typical black-box ODE solver. You really have to develop your ODE algorithm using any of the ODE solvers available. The objective is learning while doing.

rODE has been inspired on the extraordinary physics library for computer simulations **OpenSourcePhysics**. Take a look at <http://opensourcephysics.org>.

The ODE solvers implemented in R so far:

- Euler
- Euler-Richardson
- RK4
- RK45, Dormand-Prince45
- Verlet

Installation

You can install the latest version of rODE from github with:

```
devtools::install_github("f0nzie/rODE")
```

Or from CRAN:

```
install.packages("rODE")
```

Examples

Example scripts are located under the folder `examples` inside the package.

These examples make use of a parent class containing a customized rate calculation as well as the step and startup method. The methods that you would commonly find in the base script or parent class are:

- `getRate()`
- `getState()`
- `step()` or `doStep()`
- `setStepSize()`
- `init()`, which is not the same as the S4 class `initialize` method
- `initialize()`, and
- the constructor

These methods are defined in the virtual classes `ODE` and `ODESolver`.

Two other classes that serve as definition classes for the ODE solvers are: `AbstractODESolver` and `ODEAdaptiveSolver`.

For instance, the application `KeplerApp.R` needs the class `Kepler` located in the `Kepler.R` script, which is called with `planet <- Kepler(r, v)`, an ODE object. The solver for the same application is `RK45` called with `solver <- RK45(planet)`, where `planet` is a previously declared ODE object. Since `RK45` is an ODE solver, the script `RK45.R` will be located in the folder `./R` in the package.

Vignettes

The vignettes contain examples of the use of the various ODE solvers.

For instance, the notebook `Comparison` and `Kepler` use the ODE solver `RK45`; `FallingParticle` and `Planet` use the Euler solver; `Pendulum` makes use of `EulerRichardson`; `Planet of Euler`, `Projectile`; `Reaction of RK4`, and `KeplerEnergy` uses the ODE solver `Verlet`.

Tests

There are tests for the core ODE solver classes under `tests/testthat`, as well as additional tests for the examples themselves.

Test this folder

The tests for the examples are two: one for the base/parent classes such as `Kepler` or `Planet` or `Projectile`; this test runner is called `run_tests_this_folder.R`.

For the applications there is another runner (`run_test_applications.R`) that opens each of the applications as request for a return value. If the hard coded value is not returned, the test will fail. This ensures that any minor change in the core solver classes do not have any impact on the application solutions, and if there is, it must be explained.

Tests all the application examples

You can test all applications under the `examples` folder by running the script `run_test_applications.R`. The way it works is by getting the list of all applications by filtering those ending with `App`. Then removes the extension `.R` from each app and starts looping to call each of the applications with `do.call`. A list contains the expected results that are compared against the result coming out from the call to the R application.

Applications

AdaptiveStepApp

```
library(rODE)
#>
#> Attaching package: 'rODE'
#> The following object is masked from 'package:stats':
#>
#>     step
importFromExamples("AdaptiveStep.R")

# running function
AdaptiveStepApp <- function(verbose = FALSE) {
```

```

ode      <- new("Impulse")
ode_solver <- RK45(ode)
ode_solver <- init(ode_solver, 0.1)
ode_solver <- setTolerance(ode_solver, 1.0e-4)
i <- 1; rowVector <- vector("list")
while (getState(ode)[1] < 12) {
  rowVector[[i]] <- list(s1 = getState(ode)[1],
                        s2 = getState(ode)[2],
                        t = getState(ode)[3])
  ode_solver <- step(ode_solver)
  ode <- ode_solver@ode
  i <- i + 1
}
return(data.table::rbindlist(rowVector))
}

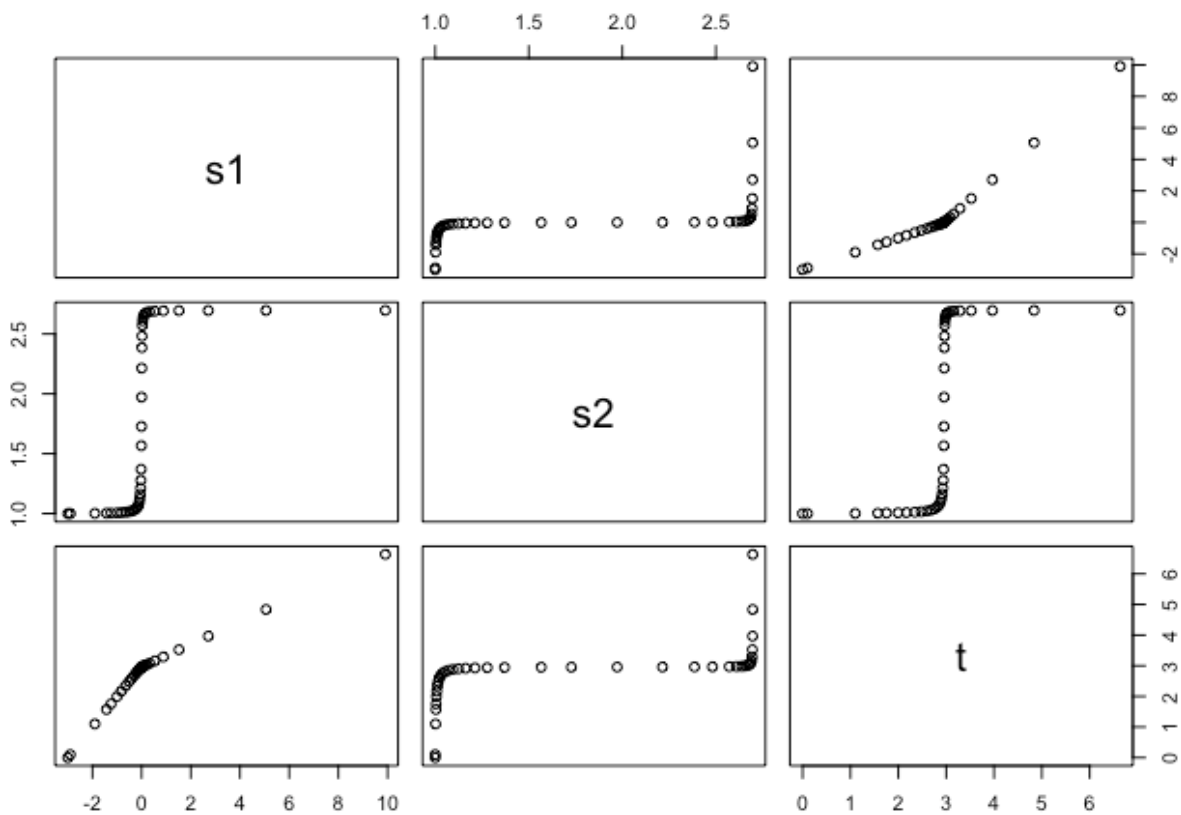
```

run application

```

solution <- AdaptiveStepApp()
plot(solution)

```



ComparisonRK45App

```

# ++++++ example: ComparisonRK45App.R
# Compares the solution by the RK45 ODE solver versus the analytical solution

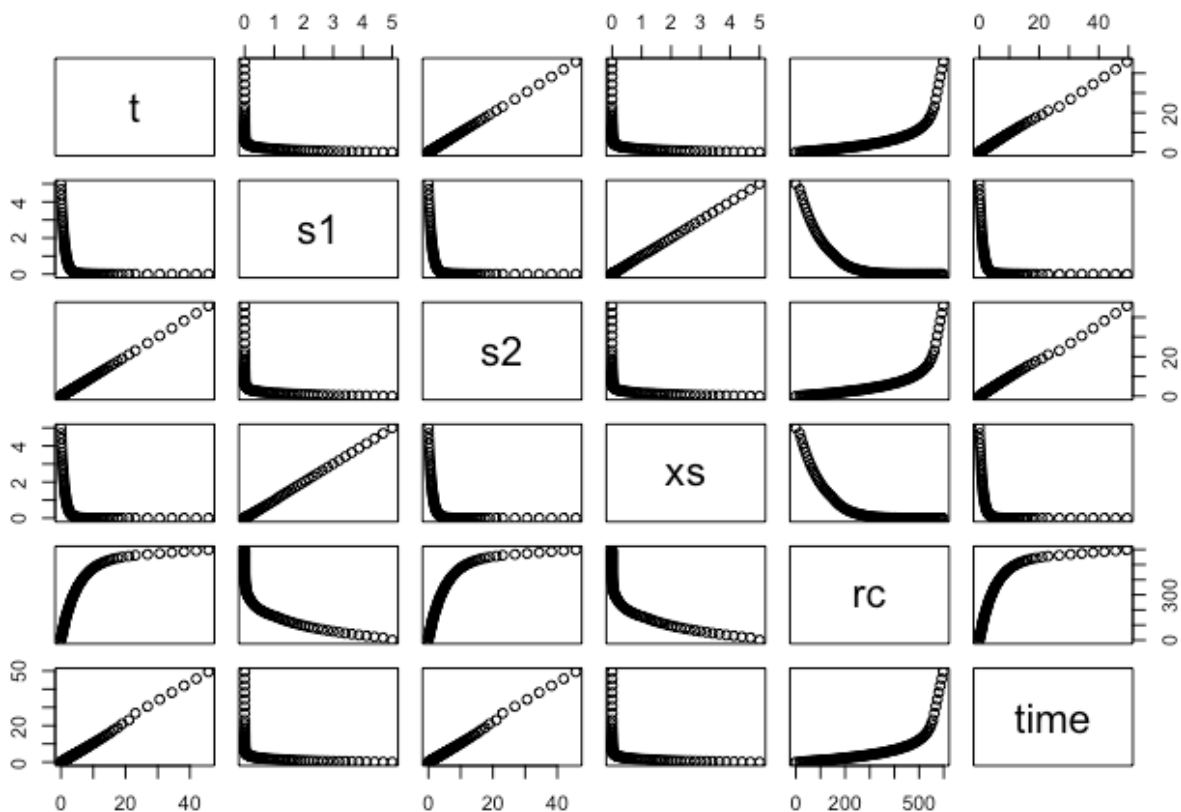
```

```

# Example file: ComparisonRK45App.R
# ODE Solver: Runge-Kutta 45
# Class: RK45
library(rODE)
importFromExamples("ODETest.R")

ComparisonRK45App <- function(verbose = FALSE) {
  ode <- new("ODETest") # create an `ODETest` object
  ode_solver <- RK45(ode) # select the ODE solver
  ode_solver <- setStepSize(ode_solver, 1) # set the step
  ode_solver <- setTolerance(ode_solver, 1e-8) # set the tolerance
  time <- 0
  rowVector <- vector("list")
  i <- 1
  while (time < 50) {
    rowVector[[i]] <- list(t = ode_solver@ode@state[2],
                          s1 = getState(ode_solver@ode)[1],
                          s2 = getState(ode_solver@ode)[2],
                          xs = getExactSolution(ode_solver@ode, time),
                          rc = getRateCounts(ode),
                          time = time)
    ode_solver <- step(ode_solver) # advance one step
    stepSize <- ode_solver@stepSize # update the step size
    time <- time + stepSize
    state <- getState(ode_solver@ode) # get the `state` vector
    i <- i + 1
  }
  return(data.table::rbindlist(rowVector)) # a data table with the results
}
# show solution
solution <- ComparisonRK45App() # run the example
plot(solution)

```



FallingParticleODE

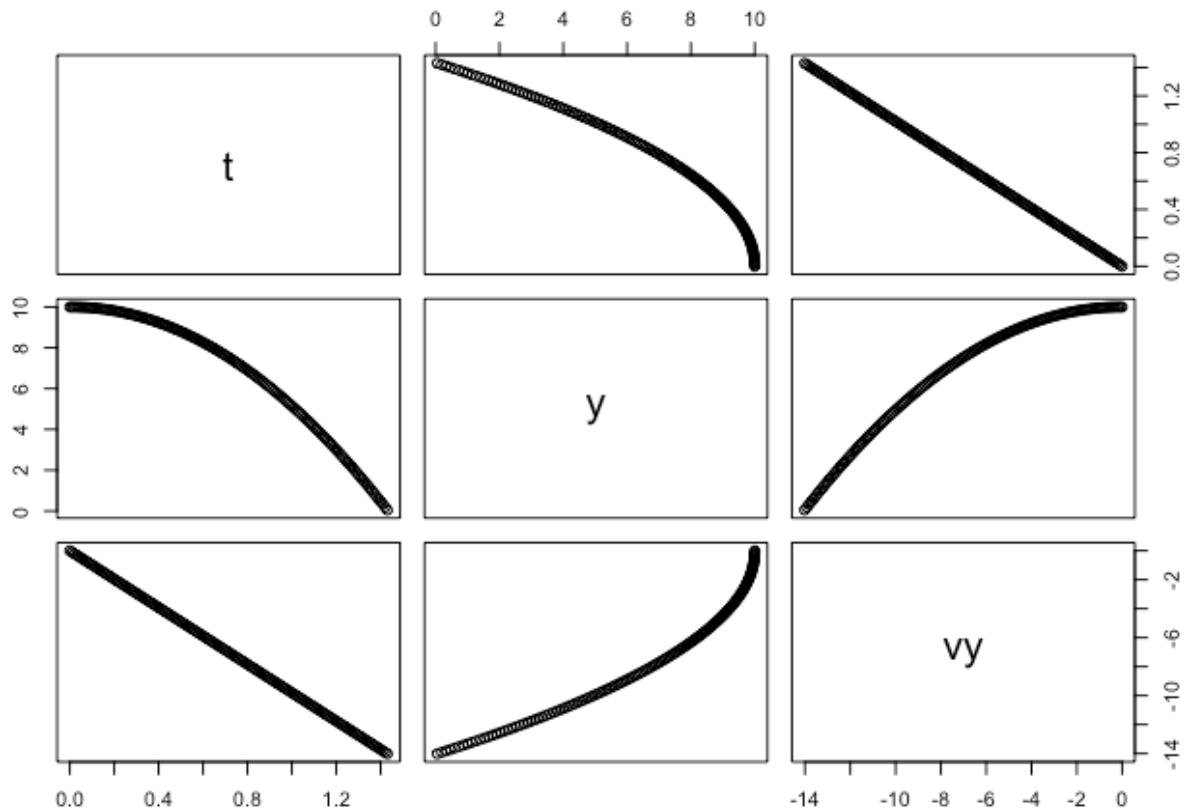
```
# ++++++ example: FallingParticleApp.R
# Application that simulates the free fall of a ball using Euler ODE solver
library(rODE)
importFromExamples("FallingParticleODE.R") # source the class
```

```
FallingParticleODEApp <- function(verbose = FALSE) {
  # initial values
  initial_y <- 10
  initial_v <- 0
  dt <- 0.01
  ball <- FallingParticleODE(initial_y, initial_v)
  solver <- Euler(ball) # set the ODE solver
  solver <- setStepSize(solver, dt) # set the step
  rowVector <- vector("list")
  i <- 1
  # stop loop when the ball hits the ground, state[1] is the vertical position
  while (ball@state[1] > 0) {
    rowVector[[i]] <- list(t = ball@state[3],
                          y = ball@state[1],
                          vy = ball@state[2])
    solver <- step(solver) # move one step at a time
    ball <- solver@ode # update the ball state
    i <- i + 1
  }
}
```

```

}
DT <- data.table::rbindlist(rowVector)
return(DT)
}
# show solution
solution <- FallingParticleODEApp()
plot(solution)

```



KeplerApp

```

# ++++++ example KeplerApp.R
# KeplerApp solves an inverse-square Law model (Kepler model) using an adaptive
# stepsize algorithm.
# Application showing two planet orbiting
# File in examples: KeplerApp.R
library(rODE)
importFromExamples("Kepler.R") # source the class Kepler

KeplerApp <- function(verbose = FALSE) {

  # set the orbit into a predefined state.
  r <- c(2, 0) # orbit radius
  v <- c(0, 0.25) # velocity
  dt <- 0.1

```

```

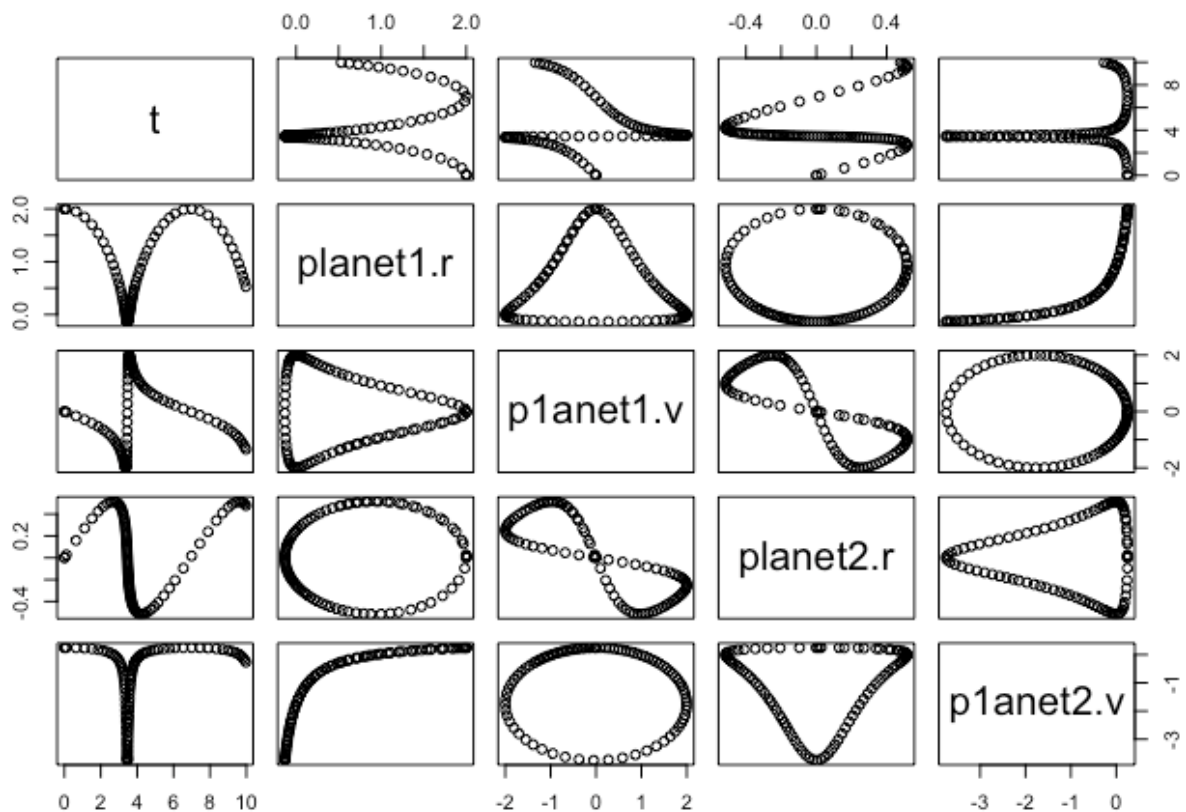
planet <- Kepler(r, v)
solver <- RK45(planet)

rowVector <- vector("list")
i <- 1
while (planet@state[5] <= 10) {
  rowVector[[i]] <- list(t = planet@state[5],
    planet1.r = planet@state[1],
    planet1.v = planet@state[2],
    planet2.r = planet@state[3],
    planet2.v = planet@state[4])

  solver <- step(solver)
  planet <- solver@ode
  i <- i + 1
}
DT <- data.table::rbindlist(rowVector)
return(DT)
}

solution <- KeplerApp()
plot(solution)

```



KeplerEnergyApp

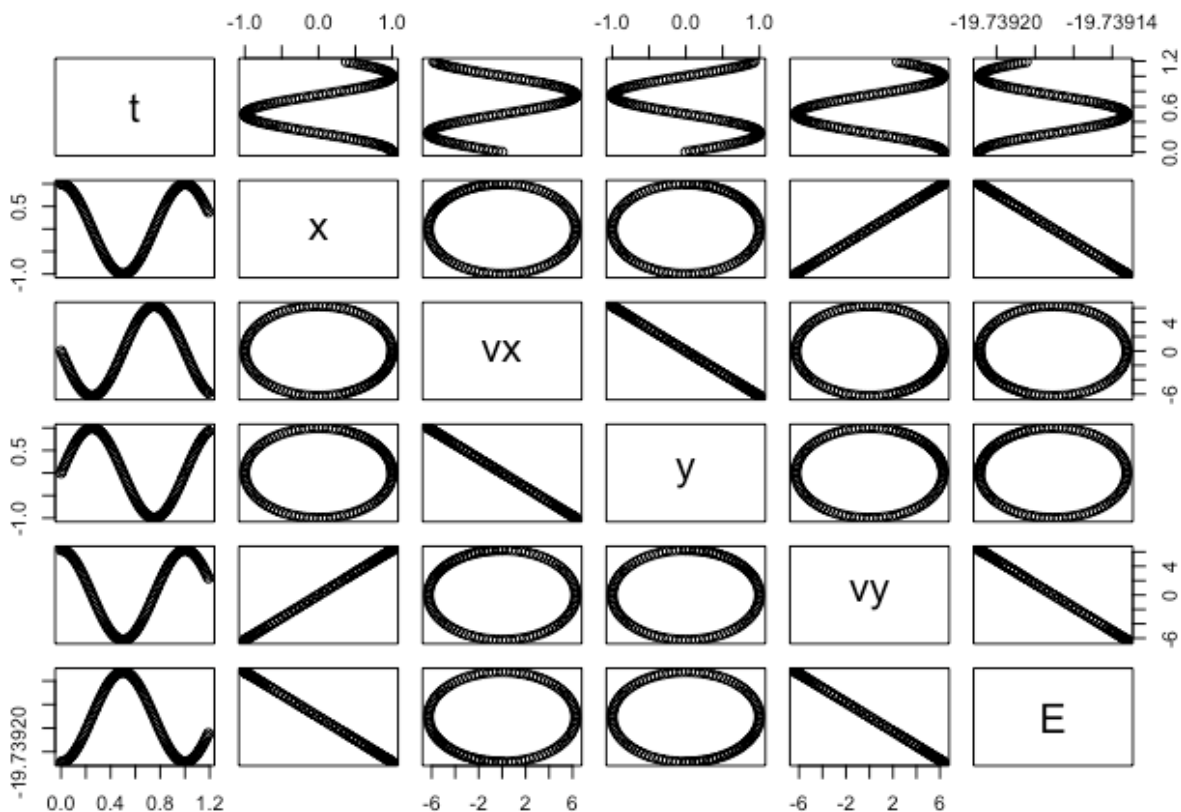
```

# ++++++ example: KeplerEnergyApp.R
# Demonstration of the use of the Verlet ODE solver
#
library(rODE)
importFromExamples("KeplerEnergy.R") # source the class Kepler

KeplerEnergyApp <- function(verbose = FALSE) {
  # initial values
  x <- 1
  vx <- 0
  y <- 0
  vy <- 2 * pi
  dt <- 0.01
  tol <- 1e-3
  particle <- KeplerEnergy()
  particle <- init(particle, c(x, vx, y, vy, 0))
  odeSolver <- Verlet(particle)
  odeSolver <- init(odeSolver, dt)
  particle@odeSolver <- odeSolver
  initialEnergy <- getEnergy(particle)
  rowVector <- vector("list")
  i <- 1
  while (getTime(particle) <= 1.20) {
    rowVector[[i]] <- list(t = particle@state[5],
                          x = particle@state[1],
                          vx = particle@state[2],
                          y = particle@state[3],
                          vy = particle@state[4],
                          E = getEnergy(particle))
    particle <- doStep(particle)
    energy <- getEnergy(particle)
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowVector)
  return(DT)
}

solution <- KeplerEnergyApp()
plot(solution)

```

LogisticApp

```

library(rODE)
importFromExamples("Logistic.R") # source the class Logistic

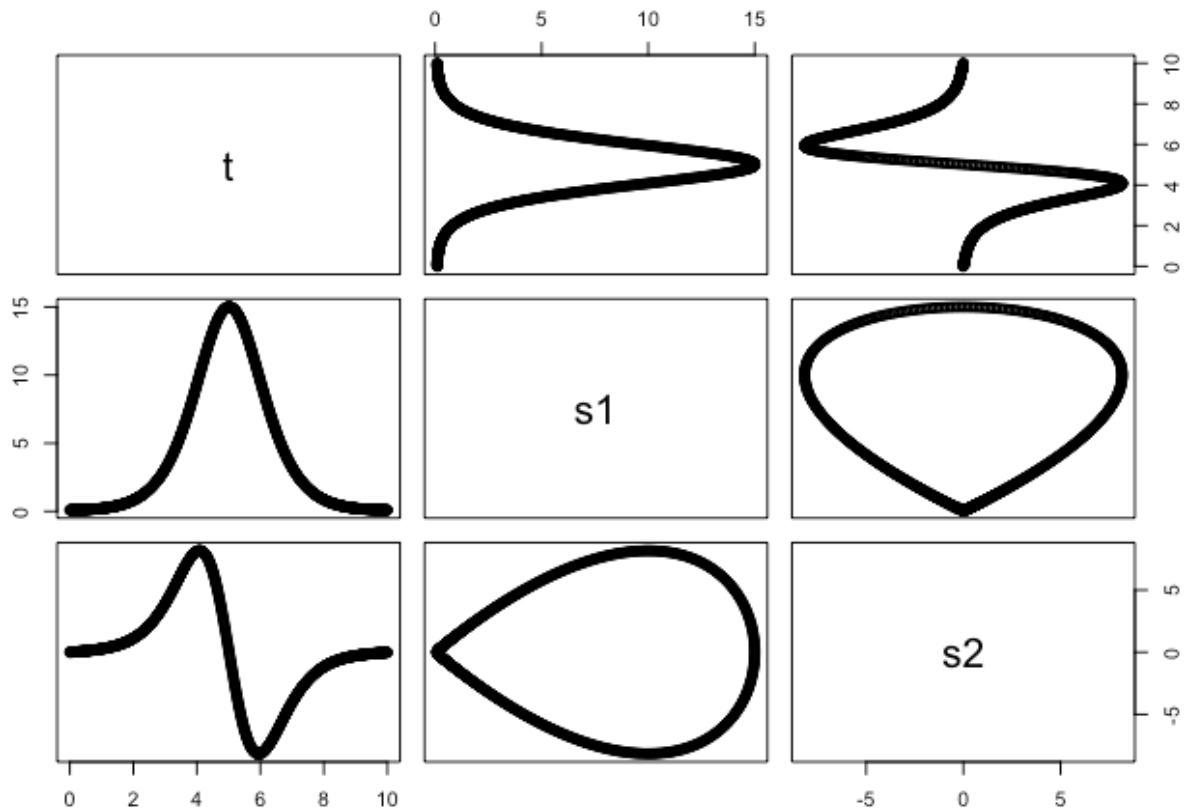
# Run the application
LogisticApp <- function(verbose = FALSE) {
  x <- 0.1
  vx <- 0
  r <- 2 # Malthusian parameter (rate of maximum population growth)
  K <- 10.0 # carrying capacity of the environment
  dt <- 0.01; tol <- 1e-3; tmax <- 10
  population <- Logistic()
  population <- init(population, c(x, vx, 0), r, K)
  odeSolver <- Verlet(population)
  odeSolver <- init(odeSolver, dt)
  population@odeSolver <- odeSolver
  rowVector <- vector("list")
  i <- 1
  while (getTime(population) <= tmax) {
    rowVector[[i]] <- list(t = getTime(population),
                          s1 = population@state[1],
                          s2 = population@state[2])
    population <- doStep(population)
    i <- i + 1
  }
}

```

```

}
DT <- data.table::rbindlist(rowVector)
return(DT)
}
# show solution
solution <- LogisticApp()
plot(solution)

```



PendulumApp

```

# ++++++ example: PendulumApp.R
# Simulation of a pendulum using the EulerRichardson ODE solver
library(rODE)
suppressPackageStartupMessages(library(ggplot2))
importFromExamples("Pendulum.R") # source the class

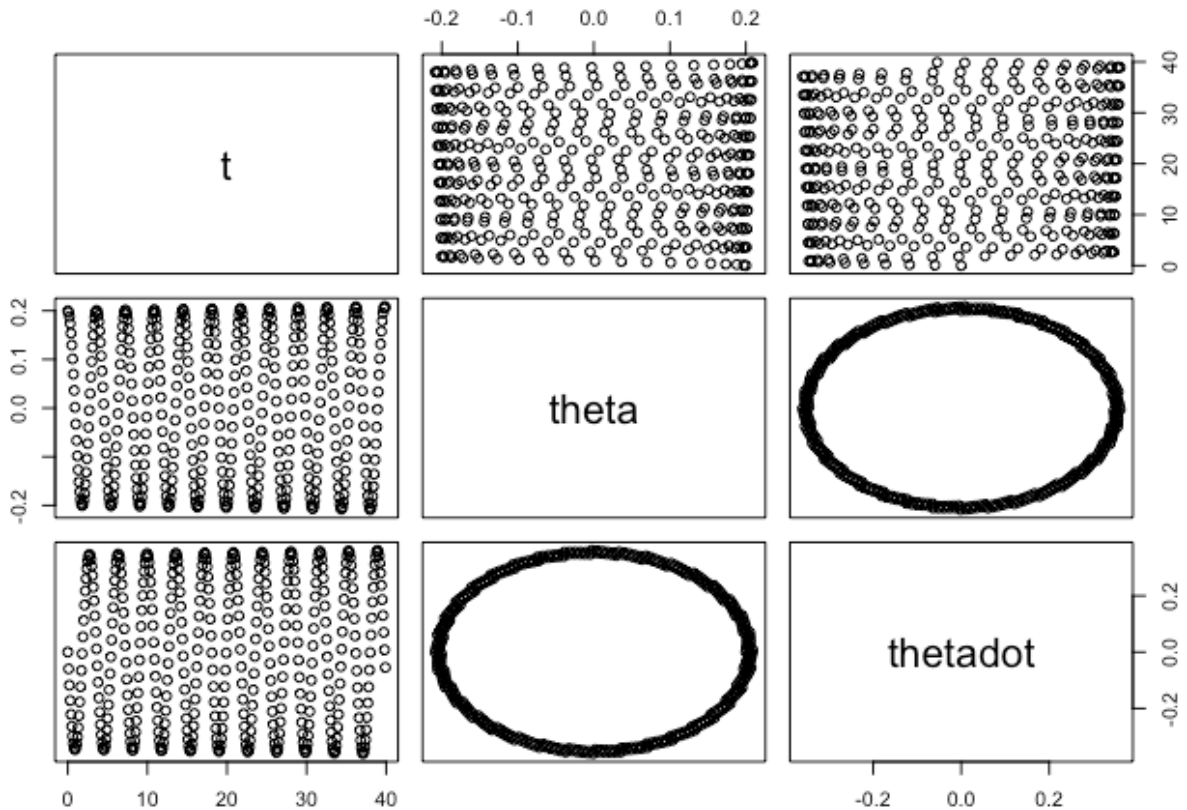
PendulumApp <- function(verbose = FALSE) {
  # initial values
  theta <- 0.2
  thetaDot <- 0
  dt <- 0.1
  ode <- new("ODE")
  pendulum <- Pendulum()
  pendulum@state[3] <- 0 # set time to zero, t = 0
}

```

```

pendulum <- setState(pendulum, theta, thetaDot)
pendulum <- setStepSize(pendulum, dt = dt) # using stepSize in RK4
pendulum@odeSolver <- setStepSize(pendulum@odeSolver, dt) # set new step size
rowvec <- vector("list")
i <- 1
while (pendulum@state[3] <= 40) {
  rowvec[[i]] <- list(t = pendulum@state[3], # time
                    theta = pendulum@state[1], # angle
                    thetadot = pendulum@state[2]) # derivative of angle
  pendulum <- step(pendulum)
  i <- i + 1
}
DT <- data.table::rbindlist(rowvec)
return(DT)
}
# show solution
solution <- PendulumApp()
plot(solution)

```



PlanetApp

```

# ++++++ example: PlanetApp.R
# Simulation of Earth orbiting around the SUN using the Euler ODE solver
library(rODE)

```

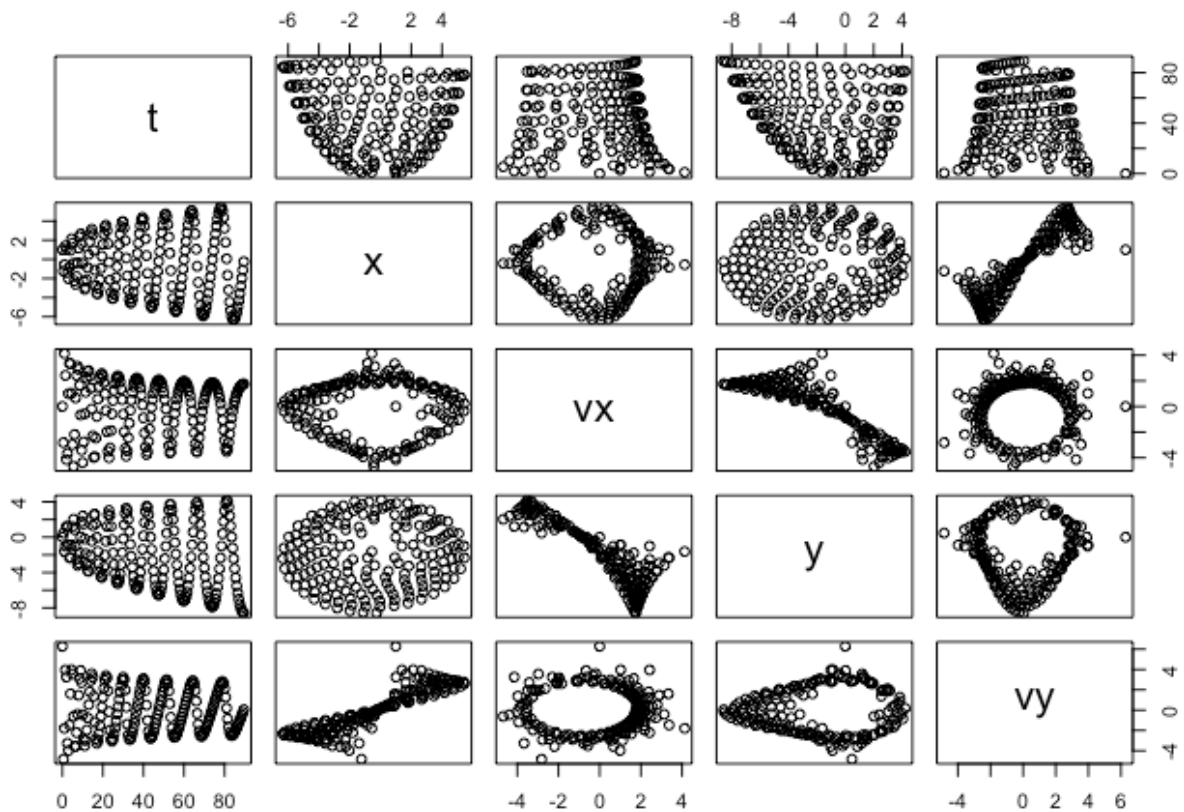
```

importFromExamples("Planet.R")      # source the class

PlanetApp <- function(verbose = FALSE) {
  # x = 1, AU or Astronomical Units. Length of semimajor axis or the orbit
  # of the Earth around the Sun.
  x <- 1; vx <- 0; y <- 0; vy <- 6.28; t <- 0
  state <- c(x, vx, y, vy, t)
  dt <- 0.01
  planet <- Planet()
  planet@odeSolver <- setStepSize(planet@odeSolver, dt)
  planet <- init(planet, initState = state)
  rowvec <- vector("list")
  i <- 1
  # run infinite loop. stop with ESCAPE.
  while (planet@state[5] <= 90) {      # Earth orbit is 365 days around the sun
    rowvec[[i]] <- list(t = planet@state[5],      # just doing 3 months
                       x = planet@state[1],      # to speed up for CRAN
                       vx = planet@state[2],
                       y = planet@state[3],
                       vy = planet@state[4])
    for (j in 1:5) {                  # advances time
      planet <- doStep(planet)
    }
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowvec)
  return(DT)
}

# run the application
solution <- PlanetApp()
select_rows <- seq(1, nrow(solution), 10)      # do not overplot
solution <- solution[select_rows,]
plot(solution)

```



ProjectileApp

```
# ++++++ application: ProjectileApp.R
# test Projectile with RK4
# originally uses Euler
library(rODE)
importFromExamples("Projectile.R") # source the class

ProjectileApp <- function(verbose = FALSE) {
  # initial values
  x <- 0; vx <- 10; y <- 0; vy <- 10
  state <- c(x, vx, y, vy, 0) # state vector
  dt <- 0.01

  projectile <- Projectile()
  projectile <- setState(projectile, x, vx, y, vy)
  projectile@odeSolver <- init(projectile@odeSolver, 0.123)
  projectile@odeSolver <- setStepSize(projectile@odeSolver, dt)
  rowV <- vector("list")
  i <- 1
  while (projectile@state[3] >= 0) {
    rowV[[i]] <- list(t = projectile@state[5],
                     x = projectile@state[1],
                     vx = projectile@state[2],
                     y = projectile@state[3], # vertical position

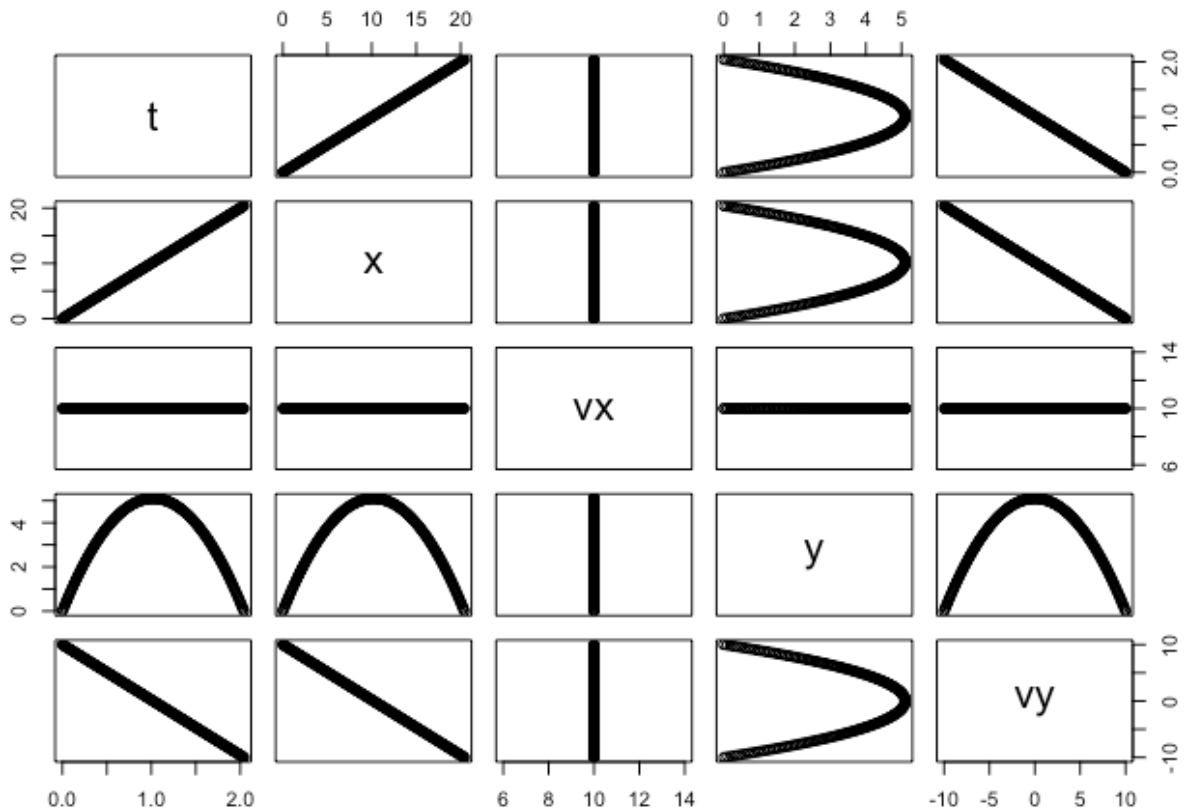
```

```

        vy = projectile@state[4])
    projectile <- step(projectile)
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowV)
  return(DT)
}

solution <- ProjectileApp()
plot(solution)

```



ReactionApp

```

# ++++++ application: ReactionApp.R
# ReactionApp solves an autocatalytic oscillating chemical
# reaction (Brusselator model) using
# a fourth-order Runge-Kutta algorithm.
library(rODE)
importFromExamples("Reaction.R") # source the class

ReactionApp <- function(verbose = FALSE) {
  X <- 1; Y <- 5;
  dt <- 0.1

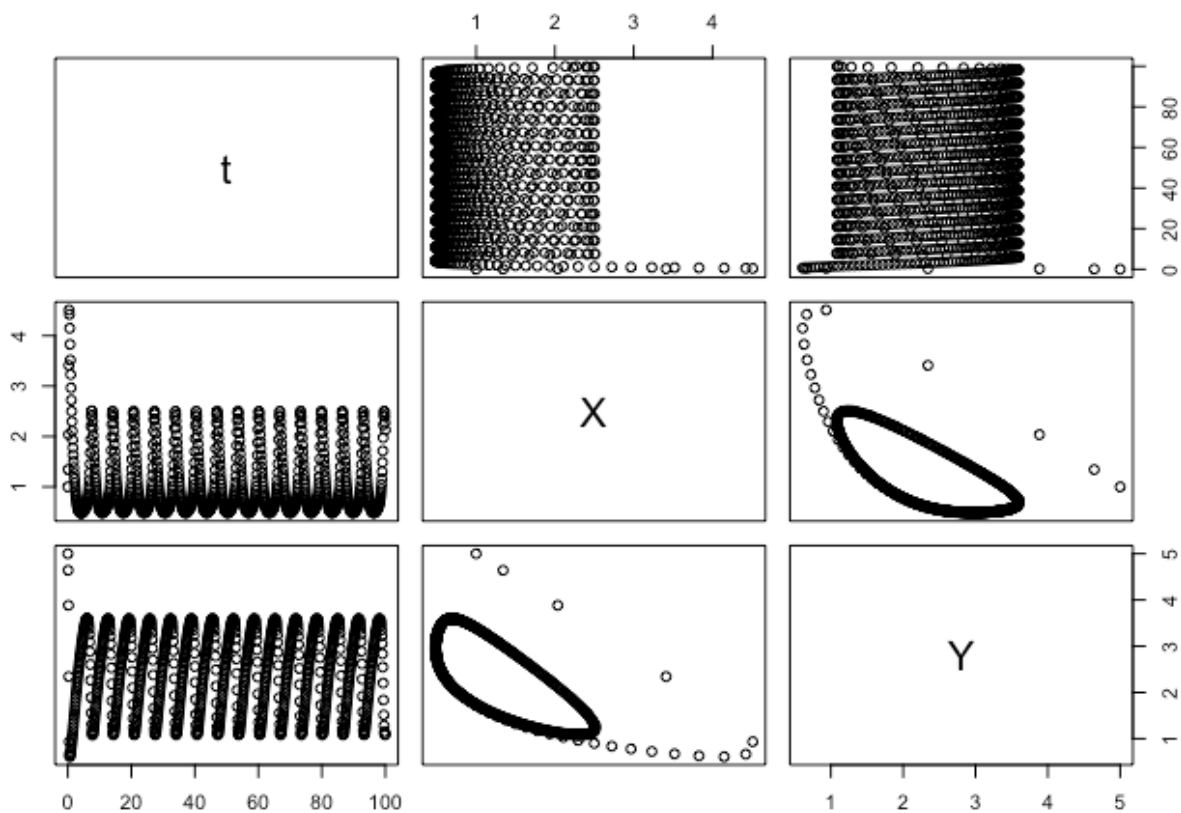
```

```

reaction <- Reaction(c(X, Y, 0))
solver <- RK4(reaction)
rowvec <- vector("list")
i <- 1
while (solver@ode@state[3] < 100) { # stop at t = 100
  rowvec[[i]] <- list(t = solver@ode@state[3],
                     X = solver@ode@state[1],
                     Y = solver@ode@state[2])
  solver <- step(solver)
  i <- i + 1
}
DT <- data.table::rbindlist(rowvec)
return(DT)
}

solution <- ReactionApp()
plot(solution)

```



RigidBodyNXFApp

```

# ++++++ application: RigidBodyNXFApp.R
# example of a nonstiff system is the system of equations describing
# the motion of a rigid body without external forces.
library(rODE)

```

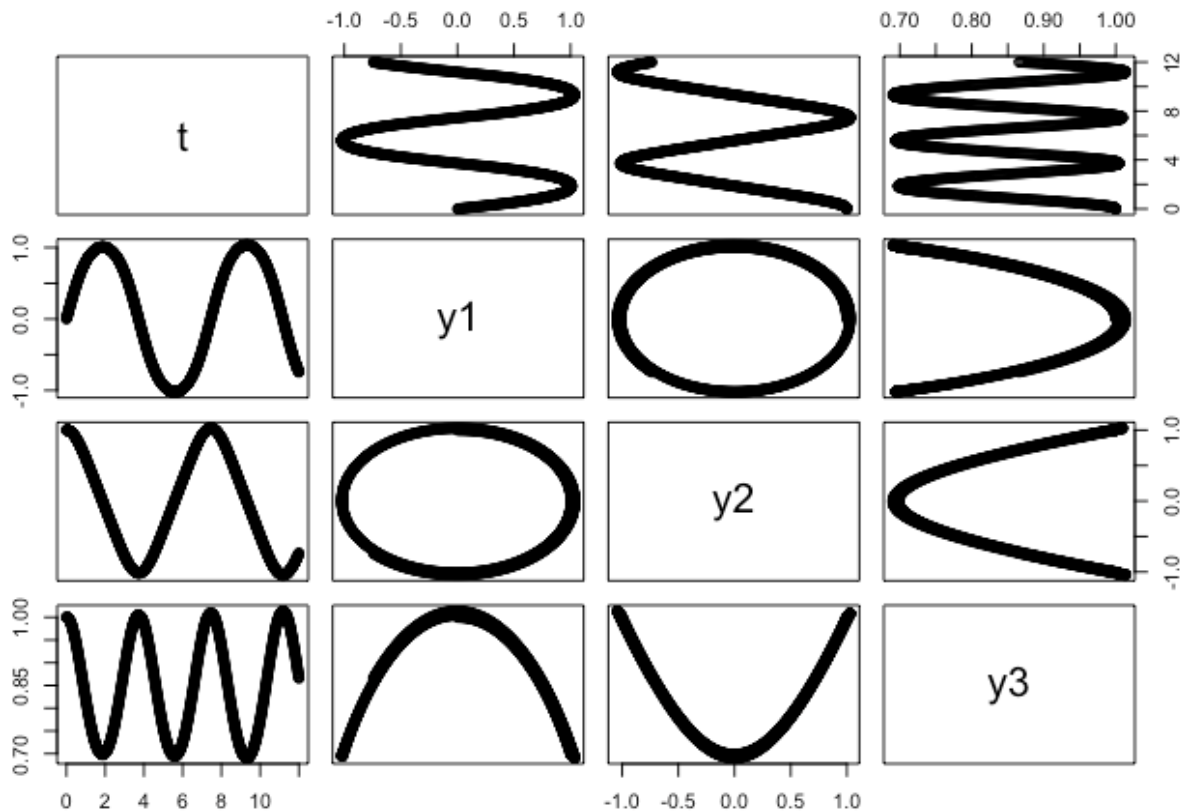
```
importFromExamples("RigidBody.R")

# run the application
RigidBodyNXFApp <- function(verbose = FALSE) {
  # Load the R class that sets up the solver for this application
  y1 <- 0 # initial y1 value
  y2 <- 1 # initial y2 value
  y3 <- 1 # initial y3 value
  dt <- 0.01 # delta time for step

  body <- RigidBodyNXF(y1, y2, y3)
  solver <- Euler(body)
  solver <- setStepSize(solver, dt)
  rowVector <- vector("list")
  i <- 1
  # stop loop when the body hits the ground
  while (body@state[4] <= 12) {
    rowVector[[i]] <- list(t = body@state[4],
                          y1 = body@state[1],
                          y2 = body@state[2],
                          y3 = body@state[3])

    solver <- step(solver)
    body <- solver@ode
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowVector)
  return(DT)
}

# get the data table from the app
solution <- RigidBodyNXFApp()
plot(solution)
```

SHOApp

```

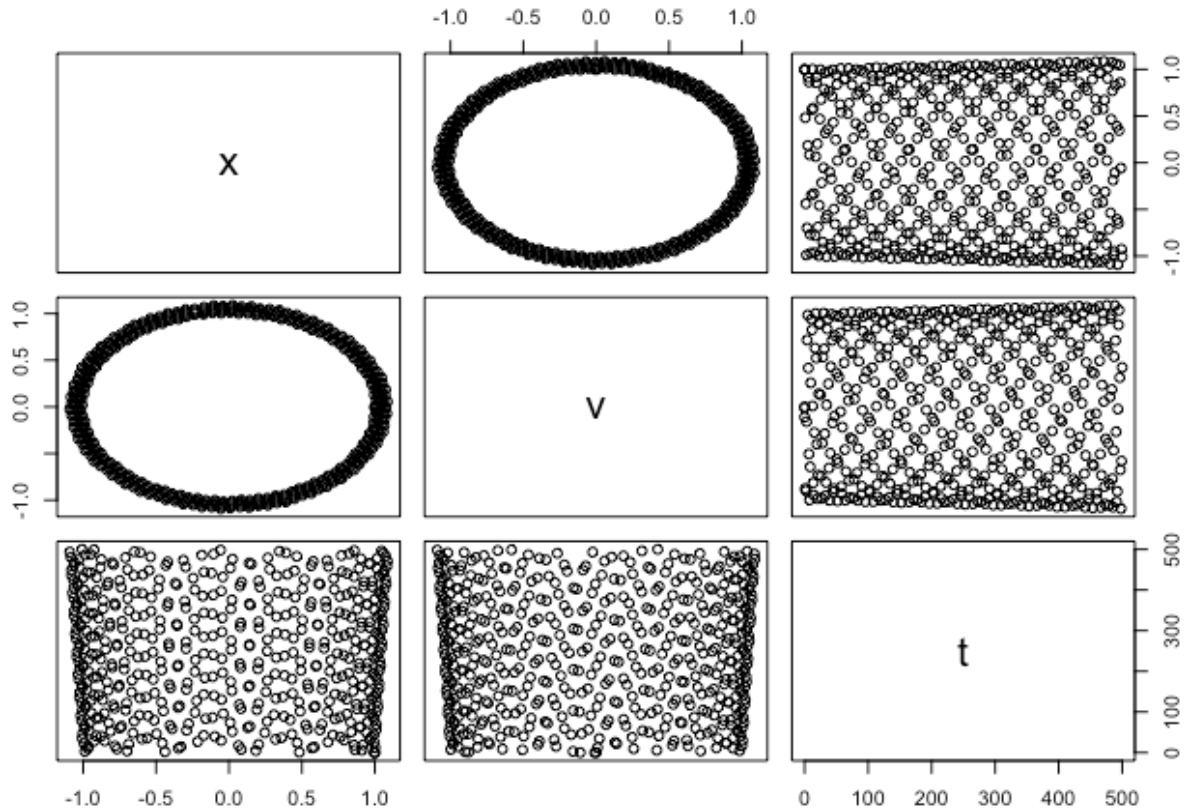
library(rODE)
importFromExamples("SHO.R")

# SHOApp.R
SHOApp <- function(...) {
  x <- 1.0; v <- 0; k <- 1.0; dt <- 0.01; tolerance <- 1e-3
  sho <- SHO(x, v, k)
  solver_factory <- ODESolverFactory()
  solver <- createODESolver(solver_factory, sho, "DormandPrince45")
  # solver <- DormandPrince45(sho) # this can also be used
  solver <- setTolerance(solver, tolerance)
  solver <- init(solver, dt)
  i <- 1; rowVector <- vector("list")
  while (sho@state[3] <= 500) {
    rowVector[[i]] <- list(x = sho@state[1],
                          v = sho@state[2],
                          t = sho@state[3])

    solver <- step(solver)
    sho <- solver@ode
    i <- i + 1
  }
  return(data.table::rbindlist(rowVector))
}

```

```
solution <- SHOApp()
plot(solution)
```



SpringRK4App

```
# ++++++application: SpringRK4App.R
# Simulation of a spring considering no friction
library(rODE)
importFromExamples("SpringRK4.R")

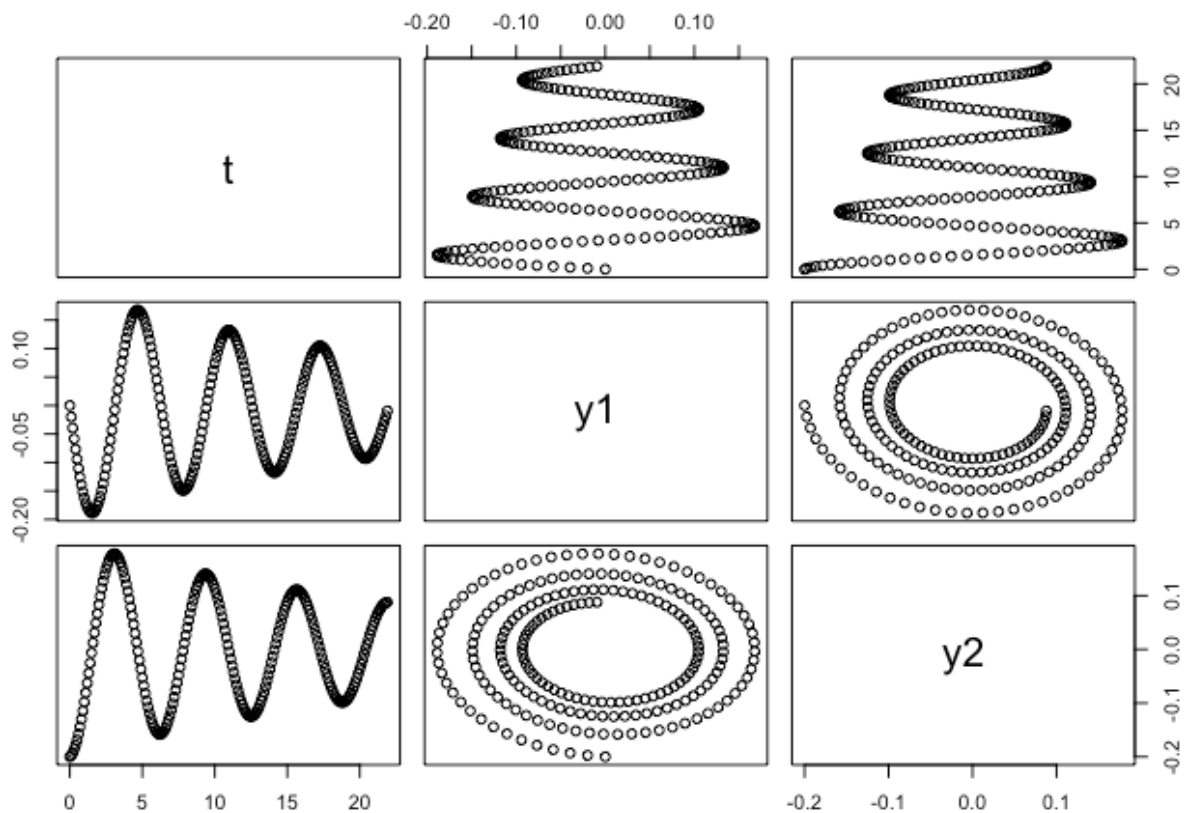
# run application
SpringRK4App <- function(verbose = FALSE) {
  theta <- 0
  thetaDot <- -0.2
  tmax <- 22; dt <- 0.1
  ode <- new("ODE")
  spring <- SpringRK4()
  spring@state[3] <- 0 # set time to zero, t = 0
  spring <- setState(spring, theta, thetaDot)
  spring <- setStepSize(spring, dt = dt) # using stepSize in RK4
  spring@odeSolver <- setStepSize(spring@odeSolver, dt) # set new step size
  rowvec <- vector("list")
  i <- 1
```

```

while (spring@state[3] <= tmax) {
  rowvec[[i]] <- list(t = spring@state[3],      # angle
                    y1 = spring@state[1],      # derivative of the angle
                    y2 = spring@state[2])      # time
  i <- i + 1
  spring <- step(spring)
}
DT <- data.table::rbindlist(rowvec)
return(DT)
}

# show solution
solution <- SpringRK4App()
plot(solution)

```



VanderpolApp

```

# ++++++ application: VanderPolApp.R
# Solution of the Van der Pol equation
#
library(rODE)
importFromExamples("VanderPol.R")

# run the application

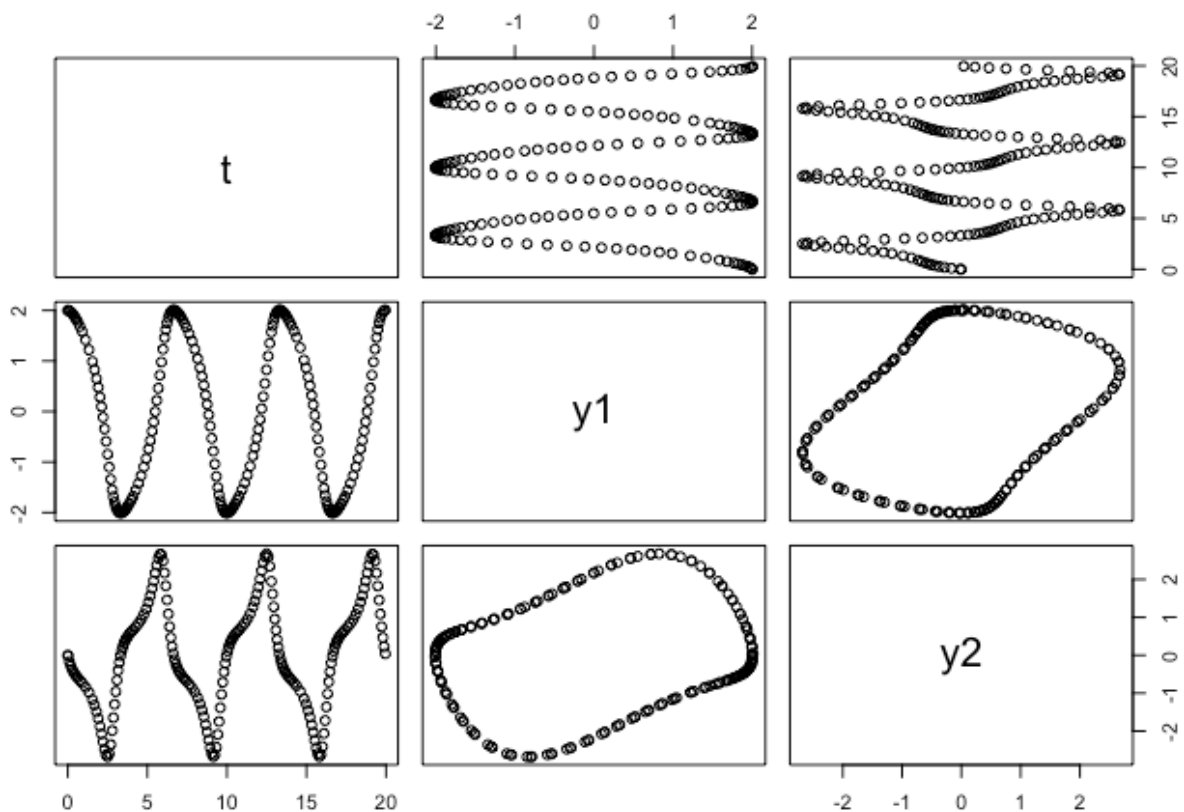
```

```

VanderpolApp <- function(verbose = FALSE) {
  # set the orbit into a predefined state.
  y1 <- 2; y2 <- 0; dt <- 0.1;
  rigid_body <- VanderPol(y1, y2)
  solver <- RK45(rigid_body)
  rowVector <- vector("list")
  i <- 1
  while (rigid_body@state[3] <= 20) {
    rowVector[[i]] <- list(t = rigid_body@state[3],
                          y1 = rigid_body@state[1],
                          y2 = rigid_body@state[2])
    solver <- step(solver)
    rigid_body <- solver@ode
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowVector)
  return(DT)
}

# show solution
solution <- VanderpolApp()
plot(solution)

```



VanderpolMuTimeControlApp

```
# ++++++ example: VanderpolMuTimeControlApp.R
# This is a modification of the original Vanderpol.R script
# In this version, we will add the ability of setting mu and time lapse.
# This example is also shown in the Matlab help guide
library(rODE)
importFromExamples("VanderpolMuTimeControl.R")

# run the application
VanderpolMuTimeControlApp <- function(verbose = FALSE) {
  # set the orbit into a predefined state.
  y1 <- 2; y2 <- 0; mu <- 10; tmax <- mu * 3; dt <- 0.01
  rigid_body <- VanderPol(y1, y2, mu)
  solver <- RK45(rigid_body)
  rowVector <- vector("list")
  i <- 1
  while (rigid_body@state[3] <= tmax) {
    rowVector[[i]] <- list(t = rigid_body@state[3],
                          y1 = rigid_body@state[1],
                          y2 = rigid_body@state[2]
                        )
    solver <- step(solver)
    rigid_body <- solver@ode
    i <- i + 1
  }
  DT <- data.table::rbindlist(rowVector)
  return(DT)
}

# show solution
solution <- VanderpolMuTimeControlApp()
plot(solution)
```

